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### IN THE CLAIMS

1. (Currently Amended) A computer implemented method of scheduling orders for multiple different products or services, the method~~tasks~~ comprising:
  - creating a list of activities required to accomplish the order~~tasks~~;
  - modifying selected activities into sets of smaller activities; and
  - scheduling the activities and smaller activities based on discrete and continuous constraints, wherein the continuous constraints are related to other variables by linear mathematical relationships, and wherein separate engines process the discrete and continuous constraints and propagate additional constraints to each other to produce a schedule for the activities.
2. (Original) The method of claim 1 wherein modifying selected activities is performed as a function of integrated implications of the discrete and continuous constraints.
3. (Original) The method of claim 1 wherein modifying selected activities comprises determining if an activity is larger than a predetermined threshold.
4. (Original) The method of claim 1 wherein modifying selected activities comprises determining if an activity occurs slower than a predetermined threshold.
5. (Original) The method of claim 1 and further comprising defining discrete and continuous constraints related to the activities based on requirements of the tasks.
6. (Original) The method of claim 5 wherein activities are assigned start and end times.
7. (Original) The method of claim 5 wherein activities are scheduled based on deadlines.
8. (Original) The method of claim 5 wherein the requirements of the task comprise identification of resources required to perform the task.

9. (Original) The method of claim 8 wherein activities are assigned resources based on a resource balancing heuristic.
10. (Cancelled) The method of claim 1 and further comprising identifying infeasibilities during the scheduling of activities.
11. (Cancelled) The method of claim 10 and further comprising identifying a culprit activity when an infeasibility is identified.
12. (Currently Amended) A computer implemented method of scheduling tasks comprising:  
creating a list of activities required to accomplish the tasks;  
modifying selected activities into sets of smaller activities;  
scheduling the activities and smaller activities based on discrete and continuous  
constraints;  
identifying infeasibilities during the scheduling of activities;  
identifying a culprit activity when an infeasibility is identified; and  
The method of claim  
11 and further comprising  
chronological backtracking to the culprit activity which resulted in an infeasibility.
13. (Original) The method of claim 1 and further comprising identifying suboptimalities during the scheduling of activities and identifying culprit activities causing the suboptimalities.
14. (Currently Amended) A computer implemented method of scheduling activities  
comprising:  
defining discrete and continuous constraints related to the activities, ~~wherein the~~  
~~continuous constraints are related to other variables by linear mathematical relationships;~~  
representing selected scheduling decisions as discrete and continuous constraints; and

scheduling activities in accordance with integrated implications of the discrete and continuous constraints, wherein separate engines process the discrete and continuous constraints and propagate additional constraints to each other to produce a schedule for the activities.

15. (Previously Presented) The method of claim 14 and further comprising:  
scheduling activities in accordance with previous scheduling decision constraints;  
identifying infeasibilities during the scheduling of activities; and  
scheduling activities in accordance with identified infeasibilities.
16. (Previously Presented) The method of claim 15 and further comprising:  
identifying a culprit activity which resulted in an infeasibility; and  
backtracking to the culprit and rescheduling the culprit activity.
17. (Original) The method of claim 16 and further comprising identifying a culprit activity which resulted in a suboptimality.
18. (Currently Amended) A computer implemented method of scheduling activities comprising:  
defining discrete and continuous constraints related to the activities;  
representing selected scheduling decisions as discrete and continuous constraints;  
scheduling activities in accordance with integrated implications of the discrete and continuous constraints;  
scheduling activities in accordance with previous scheduling decision constraints;  
identifying infeasibilities during the scheduling of activities;  
scheduling activities in accordance with identified infeasibilities;  
identifying a culprit activity which resulted in an infeasibility; and  
chronological backtracking to the culprit and rescheduling the culprit activity  
The method of claim 16 wherein the backtracking comprises chronological backtracking or dynamic backtracking.

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19. (Cancelled) A method of modifying scheduled tasks comprising:
- updating information related to the scheduled tasks;
  - modifying a list of activities required to accomplish the tasks based on the updated information;
  - optionally modifying the activities into sets of smaller activities;
  - modifying discrete constraints related to the activities;
  - modifying continuous constraints related to the activities, wherein the continuous constraints are related to other variables by linear mathematical relationships; and
  - scheduling the activities and smaller activities based on discrete and continuous constraints.
- 20-26 (Canceled).
27. (Currently Amended) A machine readable medium having computer executable instructions stored thereon for causing a computer to perform a method of scheduling tasks comprising:
- creating a list of activities required to accomplish the tasks;
  - modifying selected activities into sets of smaller activities; and
  - scheduling the activities and smaller activities based on discrete and continuous constraints, wherein the continuous constraints are related to other variables by linear mathematical relationships, and wherein separate engines process the discrete and continuous constraints and propagate additional constraints to each other to produce a schedule for the activities.
28. (Currently Amended) A machine readable medium having computer executable instructions stored thereon for causing a computer to perform a method of scheduling activities comprising:
- defining discrete and continuous constraints related to the activities, wherein the continuous constraints are related to other variables by linear mathematical relationships;
  - representing selected scheduling decisions as discrete and continuous constraints; and

scheduling activities in accordance with an integrated implications of the discrete and continuous constraints, and wherein separate engines process the discrete and continuous constraints and propagate additional constraints to each other to produce a schedule for the activities.

29. (Cancelled) A machine readable medium having computer executable instructions stored thereon for causing a computer to perform a method of modifying scheduled tasks comprising:

updating information related to the scheduled tasks;

modifying a list of activities required to accomplish the tasks based on the updated information;

optionally modifying the activities into sets of smaller activities;

modifying discrete constraints related to the activities;

modifying continuous constraints related to the activities, wherein the continuous constraints are related to other variables by linear mathematical relationships; and

scheduling the activities and smaller activities based on discrete and continuous constraints.

30-31 (Canceled).

32. (Currently Amended) A system for scheduling tasks comprising:

a continuous constraint solver engine;

a discrete constraint solver engine; and

means for integrating the engines to schedule activities to accomplish the tasks taking into account both continuous constraints and discrete constraints, wherein the continuous constraints are related to other variables by linear mathematical relationships, and wherein separate engines process the discrete and continuous constraints and propagate additional constraints to each other to produce a schedule for the activities.

33. (Cancelled) A system for scheduling tasks comprising:

means for creating a list of activities required to accomplish the tasks;

means for modifying the activities into sets of smaller activities; and  
means for scheduling the activities and smaller activities based on discrete and continuous constraints, wherein the continuous constraints are related to other variables by linear mathematical relationships.

34. (Cancelled) A system for scheduling tasks comprising:  
a constraint module that defines discrete and continuous constraints related to the activities, wherein the continuous constraints are related to other variables by linear mathematical relationships;  
a module that represents scheduling decisions as discrete and continuous constraints; and  
a scheduling module that schedules activities in accordance with an integrated implications of the discrete and continuous constraints.
35. (New) The method of claim 1 wherein the schedule is modified by repeating the method after removing tasks already completed.